



MILLBROOK ABORIGINAL HOCKEY RULES & REGULATIONS February 2017

REGULATIONS: All games are played under Hockey Canada/Hockey Nova Scotia/Millbrook Aboriginal Hockey Rules and Regulations.

1. PENALTIES

Minor	2 minutes during stop-time, 2 minutes during straight-time.
Major	5 minutes.
Misconduct	10 minutes.
Major Penalty	Any player or team official incurring a major penalty shall also be assessed a Game Misconduct penalty.
Misconduct Penalty	Any player or team official incurring two or more Misconduct penalties in a game shall also be assessed a Game Misconduct penalty.
Game Misconduct	When the penalty is assessed in the last 10 minutes of the third period, in overtime, or after the conclusion of the game, an automatic 1 game suspension shall apply.
Slew Foot Penalty	Ejection from tournament.
Match Penalty	Ejection from tournament.
Gross Misconduct	Ejection from tournament.

Players assessed a Game Misconduct, Slew Foot Penalty, Gross Misconduct or Match Penalty are not eligible for any awards in the tournament.

Fighting	If a fight occurs, all players except the goaltender shall immediately retire to the front of their respective bench or to a neutral area designated by the Referee and shall remain there until the Referee calls them back to resume play. Goaltenders must not leave their crease unless directed by the Referee to do so. Players on the bench (or team officials) shall not go on the ice during the fight/altercation.
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Referees decisions are final and may not be protested unless it concerns an interpretation of the rules as outlined in the Hockey Canada rulebook. **ABSOLUTELY NO ARGUING OR FIGHTING WITH ANY OF OUR HOCKEY OFFICIALS.**

2. SUBSTITUTIONS

If a goalkeeper goes to his/her bench during the game for any reason, he/she must be replaced immediately. If play is halted for a player who is apparently or actually injured, that player must leave the ice until after play is resumed (with the only exception being the goaltender).

3. SUSPENSIONS

All suspensions from any Aboriginal Hockey Tournament will be shared with other tournament organizers. The Millbrook Hockey Committee will honour other tournament suspension lists. Players that are on a probation period, and re-offend, will be suspended for a minimum of two (2) years (plus+) depending on the severity of incident. Suspensions will be reviewed by the Millbrook Hockey Committee.

4. ELIGIBILITY

Teams and Players must be in good standing with their respective hockey associations.

5. COMPOSITION OF TEAMS

Each team may register a maximum of twenty-three (23) players, but only nineteen (19) players including two (2) goaltenders may dress for each game. A minimum of six (6) players, including one goaltender are required to start a game.

6. ALTERNATE GOALKEEPER

The alternate goalkeeper must be ready to play at all times during a game. Only two (2) minutes will be allowed for a goalkeeper to recover from an injury. After two (2) minutes, he/she will be replaced immediately.

7. PLAYER ELIGIBILITY

All players playing in the Millbrook Native Hockey Invitational must have proof of Indian Status with a status card or tribal membership card. Proof of such membership in the form of a membership card and/or Birth Certificate must be available upon request should a player's eligibility come into question. Failure to produce this proof will deem the player "ineligible".

Players participating in the Millbrook Native Hockey Invitational must follow Hockey Canada age categories. Players in the second year of their respective age category may dress as an Affiliated Player for a team in the next higher age category (e.g., A second-year Bantam player may dress for a Midget team). This player must be designated on the Team Roster form and game sheets with "AP" beside his/her name. Overage players are not permitted. Players are not permitted to play on more than one team in any one division of the same Tournament. First year female players are eligible to play in the league below their age category.

If it is proven that a team has registered/listed an ineligible player, that player will be automatically disqualified from the Tournament. The team would then forfeit the game and the opposing team would win by forfeit. Tournament organizers will give notice to coaches to provide proof before the next game of the eligibility of the player in question. If a Coach "plays" the player without the proper proof of eligibility before the next game, then the team will be disqualified from the tournament. Team managers will properly submit their team's roster of players eligible to play to Tournament Officials, and will have the necessary supporting documentation, including proof of player eligibility. Team rosters submitted to the Tournament on the Players Registration Form may be amended up to the final registration prior to the team's first Tournament game.

"Senior B" Teams may not play a "carded" player. Definition of carded player for this tournament is a player who is signed and currently playing a high level of competitive hockey, meaning a player playing in either Junior B, Junior A, Major Junior, Semi-Pro or Pro.

8. TEAM COLOUR

Home team will wear light color uniforms and the visiting team will wear dark colored uniforms. Sweater changes, if necessary, will be decided by the Millbrook Hockey Committee.

9. HOME/VISITING TEAMS

Home/visiting teams are pre-determined for Round Robin play. For the playoff round, the home team will be decided by Team Standings.

10. MANDATORY EQUIPMENT

Helmets with full face masks, and neck-guards are compulsory for all players under the age of eighteen (18). Mandatory Equipment must be approved by Hockey Canada (Canada) and/or IIHF (International). For safety reasons, any player found using faulty equipment will not be permitted to play and will be asked to leave the bench immediately, until such time as proper equipment can be found for player to use.

11. DRESSING ROOMS

Only players, team officials named on the team roster, and Tournament Officials will be permitted in dressing rooms and the dressing room area. Team Managers must report to Tournament Officials at the arena where the game is scheduled, one (1) hour prior to game time to receive dressing room key.

12. GAME REPORT

The game sheets are to be completed by both teams twenty (20) minutes prior to game time. Players not playing in any game must be deleted from all pre-printed sheets of the game report.

13. GAME OFFICIALS

All Referees and Linesmen officiating in the Tournament must be qualified and registered by their respective Hockey Canada Association. Off-Ice officials will be assigned by the Tournament.

14. TIME AND CONDITIONS OF PLAY

The ice will be flooded at the start of all games. Warm up time will be two (2) minutes or as determined by the Referee, in consideration of time available. Teams not ready to start play at the scheduled time and/or when the Referee calls the players to centre ice for the initial face off, will be subject to a delay of game penalty, and possible forfeiture of the game. Games shall consist of three (3) fifteen (15) minute periods of regulation time as decided by the Tournament Committee. If any team is not ready to play at the scheduled start time, and the 1st period lapses, then the team not ready to play forfeits game. Should a team forfeit a game, the team that forfeits the game will get a 0 score, and the opposing team will get five (+5) goals.

During play-off and championship games, in the last two (2) minutes of play, the clock becomes a stop-clock, if a team leads by three (3) or more goals, clock becomes running-time; stop-time resumes when the goal differential is less than three (3) goals. Teams will be allowed one thirty (30) second time out which may be taken at any time during playoff games only. Only one (1) time out will be allowed per one stoppage of play.

15. ROUND ROBIN

Round Robin games will consist of three (3) periods of regulation time, with no over time. Points will be awarded in the Round Robin as follows:

Win - 2 Points

Tie - 1 Point

Loss - 0 Points

If, after all Round Robin games have been played in a division and there is a tie in the standings, the following format will be used to determine the final standings:

- a) If teams faced each other in Round Robin play, the winner of that game will place higher.
- b) The team with the best goals for and against record (total goal difference) will place higher.
- c) The team with the lesser total amount of penalties in minutes (PIM) will place higher.
- d) The team with the higher goals-for total will place higher.
- e) The team with the fewest goals-against total will place higher.
- f) Coin toss.

16. GOAL SCORE CAP

There will be a five (5) goal scoring cap for all teams playing in this tournament. (i.e. team scores in excess of a five (5) goals differential will not be marked on the scoreboard. For instance, if the score between two teams is 11-0, the score on the scoreboard will only show 5-0.

17. PLAYOFF GAMES

Playoff games will consist of three (3) periods of regulation time. If a tie exists at the conclusion of regulation play, a five (5) minute stop-time, sudden-victory overtime period will be played. If a tie still exists, a shootout will determine the winner. Each team will select three (3) players, who in turn have a penalty shot attempt. The total score from these three (3) shooters will determine the winner. If a tie remains, each team will alternate shooters until a winner is decided.

In the case of a tie for Senior A and B divisions, sudden-victory overtime period consisting in a four-on-four for continuous play until a winner is determined in regulation play.

18. PROTESTS

Protests must be filed in writing by team officials (signed by Coach and Manager) at the arena Tournament office within sixty (60) minutes after the conclusion of the game. The decision by the Millbrook Hockey Committee will be final and may not be protested. **It should be noted that a Referee's decision is final and may not be protested unless it concerns an interpretation of the rules as outlined in the Hockey Canada rulebook.**

19. COACHES ON THE BENCH

There will only be four (4) coaches allowed on the bench at any given time.